

Driven N-Pendulum
MANUSCRIPT

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Chapter 1

Driven N-Pendulum

Abstract

The equations of motion for the N -pendulum are derived from Lagrange mechanics and simulated using the RK4 approximation.

1.1 Problem Setup

1.1.1 N-Pendulum

The N -pendulum consists of N point masses $\{m_j\}$ connected by rigid rods $\{l_j\}$ such that the l_j th rod connects m_{j-1} to m_j , where $j = 1, 2, 3, \dots, N$. The end of rod l_1 (opposite m_1) is represented by the massless point $(x_0(t), y_0(t))$. Each rod makes an angle θ_j with respect to the vertical line defined by $\theta = -\pi/2$. Depicted in Fig. 1.1 is an example system with $N = 4$.

1.1.2 Driving Effects

The point $(x_0(t), y_0(t))$ is externally manipulated to drive the system. The entire N -pendulum is also subject to a uniform gravitational field g , presumed downward along $\theta = -\pi/2$. Finally, we may also account for the effects of a damping fluid that acts to hinder motions in a prescribed fashion.

1.1.3 Evolution

As is the case for the double- or triple-pendulum, the N -pendulum is a classically *chaotic* system. This is to say (i) similar initial conditions don't

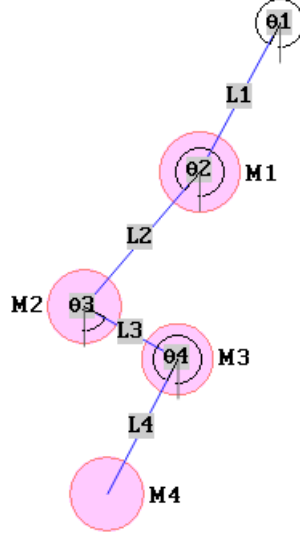


Figure 1.1: Four-body N -pendulum.

necessarily lead to similar outcomes, and (ii) evolution is generally ‘unpredictable’ when the system has sufficient energy.

1.2 Physical Setup

1.2.1 Positions

Using a polar coordinate representation, the position variables are represented by the angles θ_j .

$$x_j(t) = x_0(t) + \sum_{k=1}^j l_k \sin(\theta_k) \quad (1.1)$$

$$y_j(t) = y_0(t) - \sum_{k=1}^j l_k \cos(\theta_k) \quad (1.2)$$

1.2.2 Velocities

Differentiating (1.1)-(1.2) with respect to t yield the velocities $x_j(t)$, $y_j(t)$. The time derivative of any angle θ_j is the *angular velocity* ω_j :

$$\omega_j(t) = \frac{d}{dt}\theta_j = \dot{\theta}_j$$

$$\dot{x}_j(t) = \dot{x}_0(t) + \sum_{k=1}^j l_k \omega_k \cos(\theta_k)$$

$$\dot{y}_j(t) = \dot{y}_0(t) + \sum_{k=1}^j l_k \omega_k \sin(\theta_k)$$

Square of the Velocity

With the velocities $x_j(t)$, $y_j(t)$ written down, we may as well calculate the square of each:

$$\begin{aligned} \dot{x}_j^2(t) &= \dot{x}_0^2(t) + 2\dot{x}_0(t) \sum_{k=1}^j l_k \omega_k \cos(\theta_k) + \left(\sum_{k=1}^j l_k \omega_k \cos(\theta_k) \right)^2 \\ &= \dot{x}_0^2(t) + 2\dot{x}_0(t) \sum_{k=1}^j l_k \omega_k \cos(\theta_k) + \sum_{k=1}^j l_k^2 \omega_k^2 \cos^2(\theta_k) \\ &\quad + 2 \sum_{k,k' \neq j} l_k l_{k'} \omega_k \omega_{k'} \cos(\theta_k) \cos(\theta_{k'}) \end{aligned}$$

$$\begin{aligned} \dot{y}_j^2(t) &= \dot{y}_0^2(t) + 2\dot{y}_0(t) \sum_{k=1}^j l_k \omega_k \sin(\theta_k) + \left(\sum_{k=1}^j l_k \omega_k \sin(\theta_k) \right)^2 \\ &= \dot{y}_0^2(t) + 2\dot{y}_0(t) \sum_{k=1}^j l_k \omega_k \sin(\theta_k) + \sum_{k=1}^j l_k^2 \omega_k^2 \sin^2(\theta_k) \\ &\quad + 2 \sum_{k,k' \neq j} l_k l_{k'} \omega_k \omega_{k'} \sin(\theta_k) \sin(\theta_{k'}) \end{aligned}$$

The sum

$$v_j^2(t) = x_j^2(t) + y_j^2(t)$$

simplifies somewhat nicely from the above:

$$\begin{aligned}
v_j^2(t) &= \dot{x}_0^2(t) + \dot{y}_0^2(t) \\
&+ 2 \left(\dot{x}_0(t) \sum_{k=1}^j l_k \omega_k \cos(\theta_k) + \dot{y}_0(t) \sum_{k=1}^j l_k \omega_k \sin(\theta_k) \right) \\
&+ 2 \sum_{k=1}^j l_k^2 \omega_k^2 + \sum_{k,k' \neq j} l_k l_{k'} \omega_k \omega_{k'} \cos(\theta_k - \theta_{k'}) \quad (1.3)
\end{aligned}$$

1.3 Energy

Now we express the total kinetic energy T and total potential U of the system. All constraints relative to the problem, i.e. masses, lengths, etc., must be built into the equations for T and U .

1.3.1 Kinetic Energy

Starting with the definition of the kinetic energy and plugging in the details, we write

$$T = \sum_{j=1}^N \frac{1}{2} m_j v_j^2(t) = \sum_{j=1}^N \frac{1}{2} m_j (\dot{x}_j^2(t) + \dot{y}_j^2(t)) ,$$

which, after substituting (1.3), develops into a very mean equation:

$$\begin{aligned}
T &= \frac{1}{2} \left(\sum_{j=1}^N m_j \right) (\dot{x}_0^2(t) + \dot{y}_0^2(t)) \\
&+ \sum_{j=1}^N \left(m_j \dot{x}_0(t) \sum_{k=1}^j l_k \omega_k \cos(\theta_k) + m_j \dot{y}_0(t) \sum_{k=1}^j l_k \omega_k \sin(\theta_k) \right) \\
&+ \frac{1}{2} \sum_{j=1}^N \left(m_j \sum_{k=1}^j l_k^2 \omega_k^2 \right) + \sum_{j=1}^N \left(m_j \sum_{k,k' \neq j} l_k l_{k'} \omega_k \omega_{k'} \cos(\theta_k - \theta_{k'}) \right) \quad (1.4)
\end{aligned}$$

1.3.2 Potential Energy

Doing a similar exercise for the potential energy, we write

$$U = \sum_{j=1}^N m_j g y_j = \sum_{j=1}^N m_j g \left(y_0(t) - \sum_{k=1}^j l_k \cos(\theta_k) \right) ,$$

ending up at

$$U = g \left(\sum_{j=1}^N m_j \right) y_0(t) - g \sum_{j=1}^N \left(m_j \sum_{k=1}^j l_k \cos(\theta_k) \right). \quad (1.5)$$

1.4 Equations of Motion

1.4.1 Lagrangian Formulation

In terms of the total kinetic energy T and total potential energy U , we write the *Lagrangian* of the system

$$L = T - U.$$

1.4.2 Derivative Exercise

To navigate for the minefield we've entered, let's do the intermediate exercise of calculating

$$\frac{\partial \tilde{T}}{\partial \omega_n} \quad \text{given} \quad \tilde{T} = \frac{1}{2} \sum_{j=1}^N \left(m_j \sum_{k=1}^j l_k^2 \omega_k^2 \right).$$

Proceeding with care, we find:

$$\begin{aligned} \frac{\partial \tilde{T}}{\partial \omega_n} &= \frac{1}{2} \sum_{j=1}^N \left(m_j \sum_{k=1}^j l_k^2 \frac{\partial (\omega_k^2)}{\partial \omega_k} \delta_{nk} \right) = \sum_{j=1}^N \left(m_j \sum_{k=1}^j l_k^2 \omega_k \delta_{nk} \right) \\ \frac{\partial \tilde{T}}{\partial \omega_n} &= m_1 \sum_{k=1}^1 l_k^2 \omega_k \delta_{nk} + m_2 \sum_{k=1}^2 l_k^2 \omega_k \delta_{nk} + m_3 \sum_{k=1}^3 l_k^2 \omega_k \delta_{nk} + \cdots \\ &\quad + m_n \sum_{k=1}^n l_k^2 \omega_k \delta_{nk} + \cdots + m_N \sum_{k=1}^N l_k^2 \omega_k \delta_{nk} \\ \frac{\partial \tilde{T}}{\partial \omega_n} &= \left(\sum_{j=n}^N m_j \right) l_n^2 \omega_n \end{aligned}$$

As expected, the dependence on ω is reduced from power 2 to power 1. The nontrivial part of this result is what happened to the sums: the k -sum vanished, and the j -sum has a new lower limit.

1.4.3 Kronecker Delta

The quantity

$$\delta_{nk} = \begin{cases} 1 & n = k \\ 0 & n \neq k \end{cases}$$

is called the *Kronecker delta*. The Kronecker delta is ultimately a convenience of notation, along with its counterpart:

$$\tilde{\delta}_{nk} = \begin{cases} 0 & n = k \\ 1 & n \neq k \end{cases}$$

1.4.4 Equations of Motion

Per standard prescription, the equations of motion of the system are calculated from L by:

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \omega_j} \right) - \frac{\partial L}{\partial \theta_j} = 0 \quad j = 1, 2, 3, \dots, N \quad (1.6)$$

Term 1 of 2

$$\begin{aligned} \frac{\partial L}{\partial \omega_n} &= \frac{\partial T}{\partial \omega_n} - \cancel{\frac{\partial U}{\partial \omega_n}} \\ &= \sum_{j=n}^N (m_j \dot{x}_0(t) l_n \cos(\theta_n) + m_j \dot{y}_0(t) l_n \sin(\theta_n)) \\ &\quad + \sum_{j=n}^N (m_j l_n^2 \omega_n) + \sum_{j=n}^N \left(m_j \sum_{k=1}^j \tilde{\delta}_{nk} l_n l_k \omega_k \cos(\theta_n - \theta_k) \right) \\ \frac{d}{dt} \left(\frac{\partial L}{\partial \omega_n} \right) &= \sum_{j=n}^N (m_j \ddot{x}_0(t) l_n \cos(\theta_n) - m_j \dot{x}_0(t) l_n \omega_n \sin(\theta_n)) \\ &\quad + \sum_{j=n}^N (m_j \ddot{y}_0(t) l_n \sin(\theta_n) + m_j \dot{y}_0(t) l_n \omega_n \cos(\theta_n)) \\ &\quad + \sum_{j=n}^N (m_j l_n^2 \dot{\omega}_n) + \sum_{j=n}^N \left(m_j \sum_{k=1}^j \tilde{\delta}_{nk} l_n l_k \dot{\omega}_k \cos(\theta_n - \theta_k) \right) \\ &\quad - \sum_{j=n}^N \left(m_j \sum_{k=1}^j l_n l_k \tilde{\delta}_{nk} \omega_k (\omega_n - \omega_k) \sin(\theta_n - \theta_k) \right) \end{aligned}$$

Term 2 of 2

$$\begin{aligned}
\frac{\partial L}{\partial \theta_n} &= \frac{\partial T}{\partial \theta_n} - \frac{\partial U}{\partial \theta_n} \\
&= \sum_{j=n}^N (-m_j \dot{x}_0(t) l_n \omega_n \sin(\theta_n) + m_j \dot{y}_0(t) l_n \omega_n \cos(\theta_n)) \\
&\quad - \sum_{j=n}^N \left(m_j \sum_{k=1}^j \tilde{\delta}_{nk} l_n l_k \omega_n \omega_k \sin(\theta_n - \theta_k) \right) - g \sum_{j=n}^N m_j l_n \sin(\theta_n)
\end{aligned}$$

Sum of Terms

$$\begin{aligned}
0 &= \frac{d}{dt} \left(\frac{\partial L}{\partial \omega_n} \right) - \frac{\partial L}{\partial \theta_n} \\
0 &= \sum_{j=n}^N \left(m_j \ddot{x}_0(t) l_n \cos(\theta_n) - \cancel{m_j \dot{x}_0(t) l_n \omega_n \sin(\theta_n)} \right) \\
&\quad + \sum_{j=n}^N \left(m_j \dot{y}_0(t) l_n \sin(\theta_n) + \cancel{m_j \dot{y}_0(t) l_n \omega_n \cos(\theta_n)} \right) \\
&\quad + \sum_{j=n}^N (m_j l_n^2 \dot{\omega}_n) + \sum_{j=n}^N \left(m_j \sum_{k=1}^j l_n l_k \dot{\omega}_k \cos(\theta_n - \theta_k) \right) \\
&\quad - \sum_{j=n}^N \left(m_j \sum_{k=1}^j l_n l_k \omega_k (\cancel{\omega_n} - \omega_k) \sin(\theta_n - \theta_k) \right) \\
&\quad - \sum_{j=n}^N \left(\cancel{-m_j \dot{x}_0(t) l_n \omega_n \sin(\theta_n)} + \cancel{m_j \dot{y}_0(t) l_n \omega_n \cos(\theta_n)} \right) \\
&\quad + \sum_{j=n}^N \left(\cancel{m_j \sum_{k=1}^j l_n l_k \omega_n \omega_k \sin(\theta_n - \theta_k)} \right) - g \sum_{j=n}^N m_j l_n \sin(\theta_n)
\end{aligned}$$

Result

$$\begin{aligned}
0 = & \left(\sum_{j=n}^N m_j \right) (\ddot{x}_0(t) l_n \cos(\theta_n) + \ddot{y}_0(t) l_n \sin(\theta_n)) \\
& + \sum_{j=n}^N \left(m_j \sum_{k=1}^j \tilde{\delta}_{nk} l_n l_k (\dot{\omega}_k \cos(\theta_n - \theta_k) + \omega_k^2 \sin(\theta_n - \theta_k)) \right) \\
& + \left(\sum_{j=n}^N m_j \right) l_n^2 \dot{\omega}_n - g \left(\sum_{j=n}^N m_j \right) l_n \sin(\theta_n)
\end{aligned} \tag{1.7}$$

Amazingly, the entirety of our efforts so far have boiled down to (1.7).

1.5 Matrix Setup

1.5.1 Acceleration Matrix

The equations of motion (1.7) are clearly a hopeless tangle of θ_j 's, ω_j 's, along with all constraints (masses, lengths), and external forces on the N -pendulum. Nonetheless, the set of equations generated by the above can be described conveniently with an 'acceleration matrix' as follows:

$$\begin{bmatrix} A_{11} & A_{12} & A_{13} & \cdots & A_{1j} & \cdots & A_{1N} \\ A_{21} & A_{22} & A_{23} & \cdots & \cdots & \cdots & \cdots \\ A_{31} & A_{32} & A_{33} & \cdots & \cdots & \cdots & \cdots \\ \cdots & \cdots & \cdots & \cdots & \cdots & \cdots & \cdots \\ A_{j1} & \cdots & \cdots & \cdots & A_{jj} & \cdots & A_{jN} \\ \cdots & \cdots & \cdots & \cdots & \cdots & \cdots & \cdots \\ A_{N1} & \cdots & \cdots & \cdots & A_{Nj} & \cdots & A_{NN} \end{bmatrix} \begin{bmatrix} \dot{\omega}_1 \\ \dot{\omega}_2 \\ \dot{\omega}_3 \\ \cdots \\ \dot{\omega}_j \\ \cdots \\ \dot{\omega}_N \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ \cdots \\ b_j \\ \cdots \\ b_N \end{bmatrix}$$

In more condensed notation, the above reads

$$A \frac{d}{dt} \vec{\omega} = \vec{b}, \tag{1.8}$$

reminiscent of Newton's second law.

1.5.2 Matrix Components

Another way of expressing the matrix equation (1.8) is using index notation, namely

$$\sum_{k=1}^N A_{nk} \dot{\omega}_k \tilde{\delta}_{nk} + \sum_{k=1}^N A_{nk} \delta_{nk} \dot{\omega}_k = b_n.$$

Comparing this to the equations of motion (1.7), we may write

$$\sum_{j=n}^N \left(m_j \sum_{k=1}^j \tilde{\delta}_{nk} l_n l_k (\dot{\omega}_k \cos(\theta_n - \theta_k)) \right) + \left(\sum_{j=n}^N m_j \right) l_n^2 \dot{\omega}_n = b_n .$$

b-Vector

The n th component of the vector \vec{b} is already evident:

$$\begin{aligned} b_n = & - \left(\sum_{j=n}^N m_j \right) (\ddot{x}_0(t) l_n \cos(\theta_n) + \ddot{y}_0(t) l_n \sin(\theta_n)) \\ & + g \left(\sum_{j=n}^N m_j \right) l_n \sin(\theta_n) \\ & - \sum_{j=n}^N \left(m_j \sum_{k=1}^j \tilde{\delta}_{nk} l_n l_k (\omega_k^2 \sin(\theta_n - \theta_k)) \right) \end{aligned} \quad (1.9)$$

Off-Diagonal Components

Introducing the Kronecker-delta-like relation

$$\sigma_{kj} = \begin{cases} 0 & k > j \\ 1 & k \leq j \end{cases} ,$$

the off-diagonal components of A come from:

$$\begin{aligned} \sum_{k=1}^N A_{nk} \dot{\omega}_k \tilde{\delta}_{nk} &= \sum_{j=n}^N \left(m_j \sum_{k=1}^j \tilde{\delta}_{nk} l_n l_k (\dot{\omega}_k \cos(\theta_n - \theta_k)) \right) \\ \sum_{k=1}^N A_{nk} \dot{\omega}_k \tilde{\delta}_{nk} &= \sum_{k=1}^N \sum_{j=n}^N m_j \sigma_{kj} \tilde{\delta}_{nk} l_n l_k (\dot{\omega}_k \cos(\theta_n - \theta_k)) \\ A_{nk} &= \sum_{j=n}^N m_j \sigma_{kj} l_n l_k (\cos(\theta_n - \theta_k)) \quad n \neq k \end{aligned} \quad (1.10)$$

Diagonal Components

$$\begin{aligned}
 \sum_{k=1}^N A_{nk} \delta_{nk} \dot{\omega}_k &= \left(\sum_{j=n}^N m_j \right) l_n^2 \dot{\omega}_n \\
 \sum_{k=1}^N A_{nk} \delta_{nk} \dot{\omega}_k &= \sum_{k=1}^N \left(\sum_{j=n}^N m_j l_k^2 \right) \delta_{nk} \dot{\omega}_k \\
 A_{nn} &= \left(\sum_{j=n}^N m_j \right) l_n^2
 \end{aligned} \tag{1.11}$$

1.5.3 Inverse Matrix

Given the matrix formulation (1.8) of the equations of motion (1.7) for the N -pendulum, the task on hand is to ‘dig out’ the vector $d\vec{\omega}/dt$ from the middle of the equation. This is done using the inverse of the matrix A , denoted A^{-1} , such that:

$$\begin{aligned}
 A \frac{d}{dt} \vec{\omega} &= \vec{b} \\
 (A^{-1}A) \frac{d}{dt} \vec{\omega} &= A^{-1} \vec{b} \\
 \frac{d}{dt} \vec{\omega} &= A^{-1} \vec{b}
 \end{aligned} \tag{1.12}$$

Of course, the above is contingent on the inverse A^{-1} being easily attained, which can in practice be computationally expensive.

1.5.4 First-Order System

After attaining N equations of motion from the above, the total system is represented by $2N$ linear differential equations:

$$\frac{d}{dt} \begin{bmatrix} \theta_1 \\ \omega_1 \\ \theta_2 \\ \omega_2 \\ \dots \\ \theta_N \\ \omega_N \end{bmatrix} = \begin{bmatrix} \omega_1 \\ p_1 \\ \omega_2 \\ p_2 \\ \dots \\ \omega_N \\ p_N \end{bmatrix}$$

The j th angular frequency ω_j depends on some function p_j based on known quantities. In order to condense the above, we deploy vector notation to equivalently write

$$\frac{d}{dt}\vec{q} = \vec{p}(\vec{q}(t)) = \vec{p}.$$

Note that the vector \vec{p} is equivalent to $A^{-1}\vec{b}$.

1.6 Computational Setup

1.6.1 Augmented First-Order System

As part of the first-order system characterizing the N -pendulum, let us augment the *time* variable onto $d\vec{q}/dt = \vec{p}$ such that

$$\frac{d}{dt} \begin{bmatrix} \theta_1 \\ \omega_1 \\ \theta_2 \\ \omega_2 \\ \dots \\ \theta_N \\ \omega_N \\ t \end{bmatrix} = \begin{bmatrix} \omega_1 \\ p_1 \\ \omega_2 \\ p_2 \\ \dots \\ \omega_N \\ p_N \\ 1 \end{bmatrix}.$$

To be clear, the quantities θ_j, ω_j relate to q_j via

$$q_j = \begin{cases} \omega_k & k = 2j \\ \theta_k & k = 2j - 1 \\ t & j = 2N + 1 \end{cases}.$$

To proceed, one imagines a ‘small’ value Δt such that if $\vec{q}(t)$ represents the system at time t , then $\vec{q}(t + \Delta t)$ represents the system at a later time with all coordinates updated.

1.6.2 Runge-Kutta Approximation

It’s possible to show (in a variety of ways) that a straightforward Euler’s method-like attack on the above system doesn’t yield accurate results. Rather, it turns out that a fourth-order method called the *Runge-Kutta* approximation happens to perfectly approximate the N -pendulum. This approximation is done by updating the q_j th coordinate such that:

$$q_j(t_0 + \Delta t) = q_j(t_0) + \frac{1}{6} (f(1, j) + 2f(2, j) + 2f(3, j) + f(4, j))$$

1.6.3 Intermediate Calculations

The Runge-Kutta approximation depends on four calculations to evaluate the intermediate functions $f(1, j), \dots, f(4, j)$. These must be calculated in series:

Step 1:

$$q_j^{(1)}(t_0) = q_j(t_0) \qquad f(1, j) = \Delta t \cdot p\left(q_j^{(1)}(t_0)\right)$$

Step 2:

$$q_j^{(2)}(t_0) = q_j(t_0) + (1/2) f(1, j) \qquad f(2, j) = \Delta t \cdot p\left(q_j^{(2)}(t_0)\right)$$

Step 3:

$$q_j^{(3)}(t_0) = q_j(t_0) + (1/2) f(2, j) \qquad f(3, j) = \Delta t \cdot p\left(q_j^{(3)}(t_0)\right)$$

Step 4:

$$q_j^{(4)}(t_0) = q_j(t_0) + f(3, j) \qquad f(4, j) = \Delta t \cdot p\left(q_j^{(4)}(t_0)\right)$$

1.6.4 Pseudocode Implementation

```
For (j = 1 To 2N+1) { qtmp(j) = q(j) }
Update vector p(qtmp)
For (j = 1 To 2N+1) { f(1, j) = dt * p(j) }

For (j = 1 To 2N+1) { qtmp(j) = q(j) + f(1, j) / 2 }
Update vector p(qtmp)
For (j = 1 To 2N+1) { f(2, j) = dt * p(j) }

For (j = 1 To 2N+1) { qtmp(j) = q(j) + f(2, j) / 2 }
Update vector p(qtmp)
For (j = 1 To 2N+1) { f(3, j) = dt * p(j) }

For (j = 1 To 2N+1) { qtmp(j) = q(j) + f(3, j) }
Update vector p(qtmp)
For (j = 1 To 2N+1) { f(4, j) = dt * p(j) }
```

```
For (j = 1 To 2N+1) {  
    q(j) = q(j) + (f(1, j) + (2 * f(2, j))  
                + (2 * f(3, j))  
                + f(4, j)) / 6  
}
```
